

Diogo Carmo

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Work experience

February 2018 to now - Front-end Developer (Contractor/Remote)

G2i

I'm currently working as a remote developer in different projects with G2i.

React Native

ES6

Redux

March 2016 to February 2017 - Mobile Developer (Remote)

TOTVS Labs

They are the California-branch of the biggest IT company in Latin America (TOTVS).

- Re-developed a native iOS app that got very good feedback from beta testers;
- Created a React Native Android and iOS app for the company internal use;
- Presented suggestion to improve the back-end API;
- Teamed up with the designer and product manager to discuss and decide new features.

Swift

Realm

React Native

TypeScript

From October 2014 to March 2016 - iOS Developer

payleven Brasil

"Payleven Brasil" was the Brazilian branch of the same name German credit card process company. It's now owned by "SumUp".

- Built from the ground up an iOS app responsible for processing debit/credit card transactions. The app reached the top 5 most downloaded finance apps and is being used by thousands of customers;
- Improved the app by adding features and fixing bugs;
- Helped the back-end team to improve and fix errors on APIs;
- Joined forces with the designer to come up with wireframes, screens and animations for the app;
- Presented instructions regarding app's functionalities to the support team;
- Discussed with partner companies about technologies they provided for the project;
- Talked with customers to get feedback on how to improve their experience and fix issues they were having.

Swift

Reactive Cocoa

From July 2014 to May 2015 - iOS Developer (Freelancer)

- Developed a complex parcel tracking app for an international shipping company from Russia and also helped their back-end developers to redesign it's API;
- Joined a development team to help finish a hotel booking app for a New York company by translating screen specifications to wired views and also adding an integration with a payment API;
- Re-developed an app-book for a British writer.

Objective-C

Swift

Apple Pay

Realm

July 2013 to May 2014 - iOS Developer

Mobile Saúde

The main business of "Mobile Saúde" is developing projects for the health insurance and drugs market.

- Implemented the iPad version of an already published medicine guide app;
- Developed an iPhone app for a drug launching event that got used by most participants and helped the company bring more projects from this client;
- Created an assistant app to help patients going through chemotherapy keep a diary of how they're feeling.

Objective-C

Core Data

Cocoapods

Auto Layout

April 2012 to November 2012 – Interface Designer and Front-End Developer (Internship)

Conceptho

They are a software house that have a few projects under their umbrella, but I worked only with their main product, called "RockPigeon", a mail marketing SaaS.

- Designed a system page with analytical graphics to help users see the results of their mail marketing campaigns;
- Complemented already existing interfaces;
- Implemented the unsubscribe form builder feature.

Inkscape

HTML

CSS

jQuery

Education

2018 - MBA in Project Management

2013 - B.Sc. in Computer Science